

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1/2 Level; Reopening)
Light with shape and/or good suit Natural 4-16, 5+ (rarely 4),
CUE F1, New suit Jump =Nat+fit, NT=8-10
1level:New suit=F1, 2level:New suit NF,
In Bal Position: Jump 11-16 6+ cards else natural
RESP: PRE raises, CUE INV & 2NT=SUPP+FG
Reopening: may be weaker
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd =14-17(18)BAL with stopper. RESP: TRFs/STAY/mSTAY
4 th =9-13 BAL (maybe w/o stopper) RESP: 2♣ Range Ask,
2x,3x nat, 2NT ms. In COMP: two-suited
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-suited: Preemptive, almost always 6 cards
2-suited: 1 M-2NT (ms), 1 M-3♣ (OM+♦), 1m-2NT (♥+om)
1♣-2♦ (Ms5-5) 1♦-3♣ (Ms5-5)
1M-3NT: solid m with M stopper, at 4 level STR or PRE
Reopen: good hand (11+-16), 2NT = BAL (17-18)
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
1M-2M (OM+♣), 1m-2m (♠+om), 1♣-2♣ NAT 1♣-2♦ M+M
Jump CUE – asking for stopper, usually solid 7+ m or if follows with a suit shows big two suiter
VS. NT (vs. Strong/Weak; Reopening;PH)
VS. STR: DBL (5+m-4+M) or 1M Str, 2♣ (♥+♠ 5-4), 2♦(multi), 2 NT(ms)
2♥/2♠ (♥/♠+ m), 3x (6+card)/ 0+ HCP, 4th 2♣ (♥+♠ 5-4),
VS.WEAK:DBL (12+BAL or 16+UNBAL),2♣ (♥+♠ 5-4/4-5, 11+)
(can be 4-4 Ms at 4 th), 2♦/2♥/2♠/2NT:TRF 4th 2♣ (♥+♠ 5-4),
(2 NT (11-15+5-5ms) 3x (6+card, 11-15)
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
2♦(multi)- DBL: no 4 card M 3♥(ms), 3♠(♠+m),
4♣(♣+♥), 4♦(♦+♥) 2 NT:15-17, 2x/3x-4♣/4♦(♣/♦+M)
FG others, DBL(t/o), 3NT: 4♣/4♦(Ms-weak/str)
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Vs. 1♣: DBL (both Ms), 1 NT (both ms), 1x (x or t/o except x)
2♣(nat),all 3-5 HCP, 2♦(both Ms 5-5,10+),2NT(both ms 10+),
pass with STR then bid x. Vs. 2♣: 2x/DBL (nat or L/D)
OVER OPPONENTS' TAKEOUT DOUBLE
1♥♠-DBL-2♦♥= transfer good sup. 1m-DBL- 3m Good 2N Poor
1 M-DBL-3 M (0-5 4+ fit), 1 M-DBL-2NT (Invitation Hand)

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd or 5 th	3 rd or 5 th	
NT	4th or 2nd but (Xxx)	3 rd or 5 th	
Subseq	as from orig. combination		
Other:	K asks count/unblock	K asks count	
	A and Q asks ATT	A and Q asks ATT	
High from doubleton, low from xxx			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	A, AK, Ax(+)	A, AK, Ax(+)	
King	AK(+),AKJ10(+),KQx(+)	AK(+),AKJ10(+),KQx(+)	
Queen	QJ, QJx(+),AQJ(+),	QJ, QJx(+),AQJ(+),	
Jack	J10, J10x(+),	J10, J10x(+),	
10	10x, HJ10(+),H109(+)	10x, HJ10(+),H109(+)	
9	109x,	109x,	
Hi-X	Xx, Xx(+)	xXxx, Xx,(xxX partners suit)	
Lo-X	xxX, HxX(+)	(HxXx partners suit)	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Lo=DISCRG	Hi/lo=E	Hi= ENCRG
Suit 2	Hi/lo=E	S/P	Hi/lo=E
3	S/P	S/P	
1	Lo=DISCRG	Hi/lo=E	Hi= ENCRG
NT 2	Hi/lo=E	S/P	Hi/lo=E
3	S/P	S/P	
Signals (including Trumps): High direct, Smith echo,			
if cannot follow =low(direct),high(pref)			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Agg. style, emp. M(s), m(s) unclear; 16+ any, over passed part -8+HCP,			
PEN Pass, lighter reopening DBL w/shape, 1♣-1♦-DBL=4♥ and 4♠,			
1♣-1♦-1♥-DBL=4+♠; 1♣-1♦-1♠-DBL=4+♥,			
CUE FG1, Doubler raises freely in comp with fit _{sep} ,LEB in (2X)-DBL-P-			
denies values			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS?			
Special NEG DBLS, L/D, PEN, SUPP, INV, MAX, lightner,			
Cooperative, RESP DBLS, SUPP RDBL, NEG DBL through 4♥,			
RDBL – usually strong except in obvious SOS situations			
1m-1♥(OC) - DBL=4+♠ (8-11 HCP)			

W B F CONVENTION CARD
CATEGORY: RED
NCBO: TURKIYE
PLAYERS: EREN ÖZAN-ÖZLEM KANDOLU
EVENT: ALL EVENTS
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5-Card M, 1m 3+, light openings and RESPs,
Flexible NEG DBL style, Aggressive COMP style,
2/1 RESP FG or F1 many FIT bids-ART,
1NT 14-17 may have 5 M or 6m or 5-4, 3 NT gambling
2♦=multi (0-7), 2♥/2♠=6+ (8-11),
NV vs V PRE might be very light, 2NT usually ART in COMP,
2 NT=20-21 BAL may have 5 card M
Gazzilli
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♦=multi (0-7 HCP), 2♥/2♠=6+ (8-11 HCP),
3NT Gambling in one minor no side stopper,
3♣/♦/♥/♠ = Undisciplined PRE depending on Vul
4NT= ms, TRF over intervention with DBL (1♥/1♠)
1m - (1NT) – 2♣ = Ms, weak raises in COMP,
GAZILLI
M-landy against NT, Interventions vs ART bids
1m-1♥(OC) - 1♠ =0-3 c♠ (8-11 HCP)
1m-1♥(OC) - 2♥ =TRF to ♠ (0-7 HCP)
SPECIAL FORCING PASS SEQUENCES
Always when we bid game, In GF situations often in V vs NV
while game is reached, (3x) - DBL - (5x) except NV vs VUL
when we interest game and the Opponet bid game
IMPORTANT NOTES
Over passed part t/o DBL may be weaker,
After a bid showing an unknown suit(s), bids by part= P/C
Lebensohl, 4th hand bidding
PSYCHICS: sometimes, 3rd and 4th hand openings may be weaker, sometimes 4 card suit, drury responses,
1♦/♠-1♥/1♠ overcalls may be 4 card

OPENING	TICK IF ARTF	MIN. CARD NO.	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1 ♣		3	4 ♥		2♣: INVERTED FG 2♦: NAT INV 3♣:0-7 2♥= 0-5 2♠=♣ hand 8-11, 2NT=nat, 3♦/3♥/3♠=weak 1♣-1M-2♣ INV+ After DBL: 2♣: INVERTED FG 2♦:Nat INV 2N: 07 3♣: INV Balanced	1♣-1♦-1♥/1♠ Mostly with 4c ♣, 1♣-1♦-1NT= bal, may be 4c M, 1♣ -1x-2 NT:18-19 2 way Check Back, 3 rd suit1RF, 4 th suit GF, 1x-1y-2x-2NT: GF, 1♣-2NT-3x:SPL 1♣-Db- 3♦♥♠ weak NAT	
1 ♦		3	4 ♥		Sama as above 2♦= INVERTED GF 3♣: INV NAT	Same as above	
1 ♥		5	4 ♥		1NT=6-11 NF, 2NT=♥'s Inv, 3NT: Nat 2♥= Good raise 2♠=m+m weak 3 ♣/♦ 6+ card, 8-11,	All Splinters 8-11, GAZILLI 3♣/3♦ Inv 6+c, 3♠ Spli, 3NT Nat: 4♣/♦ splinter,4♠ Nat	2♣ Drury 2N Drury +Sing
1 ♠		5	4 ♥		1 NT=6-11 , 2 NT=♠'s Inv, 3 NT= Nat 2 ♠= Good Raise 3 ♣/♦ /♥ 6+ card, 8-11,	All Splinter 8-11, GAZILLI	Same as above
INT			3 ♠	14-17 BAL 6 card m or 5 card M ok	STAY, TRF, mTRF,3♣/3♦= 5-5m's weak/GF 3M: single, Texas TRF, 4♠ m+m 4♣: M+M		
2 ♣	✓	5	3 ♠	21+ any hand Or 8,5 +tricks	2♦=relay,2♥2nd neg, 2♠/3♣♦ Nat 2N: 5+♥ 3♥/3♠ Nat		
2 ♦	✓	0		Any M 5+ c (0-7)	2♥ p/c, 2♠ p or Int from ♥, 2N asking shape		
2 ♥	✓	5	3 ♦	6+c ♥ (7-11)	2N: asking range		
2 ♠	✓	5		6+c ♠ (7-11)	2N: asking range		
2NT				20-21 BAL 6 m 5M ok	Puppet Staym, 3♠ puppet to 3N(m or mm) 3♦/3♥/4♦/4♥ transfer 4♣ M+M weak or stro 4♠mm	2N-3c-3♦ 4cM sure 3N no 4cM. If transfer completed sup by opener.	
3 x	✓	6		4-9(10) HCP weak		HIGH LEVEL BIDDING	
3NT	✓	7		Solid minor		4NT= RKCB RESP=14-03-2-2+Q,5NT2+void,6x=1+x void 5NT=RKCB in COMP, RESP=1403,	
4 x	✓	6		To play		After aces 1 st step trump Q ask, after aces 5 NT=K ask, after aces 6x Q ask, EKCB	
4NT	✓	10		5-5 ms		Cuebids, SPL, DEPO,REPO	
5 x	✓	7		To play		Negative slAm doubles (check supp)	