DEFENSIVE AND COMPETITIVE BIDDING		_ LF	ADS AND SIG	NALS	EBL CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENIN	NING LEADS STYLE			EBE CONVENTION CIRE	
Aggressive on 1-level, 7-16, may be on a 4 card suit (rare)	┨ ┣━━━	Lead		In Partner's Suit	CATEGORY: BLUE	
Sound on 2-level, 10-16 and 5+ suit	Suit	1 st ,3 rd ,5th		Same	NCBO: SWEDEN	
2 NT after 1-level M shows support and is G/T+ Cue shows a good	NT	1 st ,3 rd ,5th		Same	PLAYERS: Suzanne LEMBORN and Malin HELIN	
raise+	111	1,5,511		Same	TEXTERS. Suzume Elimbori and Hamilteen	
New suit is NAT F1	Subseq	1 st ,3 rd ,5th		Same	EVENT Women	
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS	•			SYSTEM SUMMARY	
Direct:15-18, continuation as after 1NT opening	Lead	Vs. Suit		Vs. NT		
1- Suiter: Overcall = Highest suit + any 55+, 2NT = 5-5 in 2 lowest unbid suits	Ace	Ax, AKx+,	, AKQ+, AKJT	Same	GENERAL APPROACH AND STYLE	
	King	Kx, AK, K	Q+, KQJ+,AKQ-	+ Same	Strong 4 (17+)	
	Queen	Qx, QJ,QJ-	+	Same	1 ◆= 0+ ◆ and we may respond on 0+hcp	
	Jack	Jx, JT+, A	`	Same	1M=5+M 11-16 hcp	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	Tx, T9+, 3	rd	Same	2M=6M 10-13 hcp	
2- Suiter: 2M is weak	9	9x, or 3 rd		Same	Generally aggressive style	
	Hi-X	1 ^{st or} or ev	en	Same	Frequent use of non-PEN DBL	
	Lo-X	3 rd ,5th		Same	1NT Openings: 14-16 hcp	
Reopen:	SIGNAL	S IN ORDER OF	PRIORITY		2-over-1 Responses= Game Forcing	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead	Declarer's Le	ad Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Responses: 2NT=G/T NF	Suit 1	LOW=ENCRG	LOW=EVEN	LOW=ENCRG	Opening 1 ◆	
Jump Cue = Over M: Asking for stopper, normally a 7+ solid suit	2	LOW=EVEN		LOW=EVEN	1 ◆ –2 X=FG	
	3				1 ◆ -2M is weak, (4-9), 6+	
	NT 1	LOW=ENCRG	LOW=EVEN	LOW=ENCRG	$1 $ − 2 \(\) is weak, (4-9), 6+	
VS. NT (vs. Strong/Weak; Reopening; PH)	2	LOW=EVEN		LOW=EVEN	1 v /1 a -3 a / e =Splinter w M support (4+)	
2.= At least 44+ in M	3				1 ♦-2NT = Natural balance (Invite)	
2NT=55+ in minors	Low = lo	west suit (unusual)	•			
D=PEN						
2 ♦/♥/♣/3♣ = TRF in second hand. Natural in fourth.			DOUBLES			
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)		UT DOUBLES (St		Reopening)	1	
2 NT=15-18hcp natural balance		ight with classic sha	ape.			
4NT overcalls are 2-suited (5-5 in 2 lowest unbid suits)	4 L	(2M):2NT=minors				
Over 2♦ multi DBL shows 13-15 NT or any 17+	A CUE o	on 2-level is G/T+ a	nd F1			
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	RESP DI				SPECIAL FORCING PASS SEQUENCES	
Against 1. Strong we always bid our longest suit NF (can be weak	SPECIA	L, ARTIFICIAL &	& COMPETITI	VE DBLS/RDLS		
and only 4c suit but unusual)	Lightner		-			
		L (Only when there				
OVER OPPONENTS' TAKEOUT DOUBLE	Support 1	DBL and RDBL (3c	card support in po	l suit)	IMPORTANT NOTES	
After 1M-(D) 1NT= 6-9hcp NF						
1X=F1, 2 new suit =NF						
1NT – (D) – RDL=Forcing to 2♣					PSYCHICS: Unusual	

ڻ ن	IF MAL	MIN. NO. OF CARDS	NEG.DBL THRU						
OPENING	TICK IF ARTIFICIAL			DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1*	V	0	4♥	17+hp any distribution	1 ◆= 0-7 hcp 1 ♥= 8+hcp (No 5-card Major or 6-card minor), 1 ▲=8+hcp 5+♥,1NT= 8+hcp 5+♣ $2 */ •= 8+hcp 6+suit$, $2 */ •= 0-7$, $6+suit$ $2NT= 8+hcp 5+ both minors, 3X = 5-7 hcp, 7+suit$	$1 \div -1 $			
1♦	7	0		a) 11-13 hcp balance b) 11-16 hcp 4+ ◆ (5+ ♣ possible) c) 11-16 hcp any 4441	1M = 6+ hcp 4+suit, 1NT= 6-11 hcp nat NF, 2 m =FG 4+ suit, ,2M= 4-9hcp 6+suit NF, 2NT=Nat GI	1 • -1 • :1 • =11-16 hcp, 4 • + 4 • 1 • -1 • :1NT=11-13 hcp Bal, 4 • is possible 1 • -1X; 2 • = 4+ both minors unbalanced, (5+ • possible) 1 • -1 • / • : 2NT= 14-16 hcp, 3 card support and 6+ •			
1♥		5	4♦	11-16, 5+suit	1 ♣=Nat 4+suit, 1NT=6-11hcp NF, 2♣/♦= 4+suit FG, 2♥= 6-9 hcp 3(4)-card support, 2♠= 6-9hcp 6+♠ NF, 2NT=10+hcp GT 3+ ♥ support, 3m=G/T w/ 4+♥ support and singelton in minor, 3♥= G/T w/ 4+♥ support and no singelton 3♠=6-10hcp w/ 4+♥ support and Void♠, 3NT=Nat 13-15 hcp, 4m=Void	1 ▼-1 ▲-1NT:2 ♣= a)10-13 GT any distribution b) 6-10 hcp w 6+ ◆. 1 ▼-1 ▲-1NT:2 ◆= a) Rely 13+ GF 1 ▼-2NT: 3 ♣= minimum, 3 ◆ maximum no singleton, 3 ▼= singleton ♣, 3 ▲=singleton ◆, 3NT= singleton ♠	2 ♦= Rely		
1 🏟		5	4♥	11-16, 5+suit	Same as after $1 \checkmark$ but $3 \checkmark = G/T \text{ w}/4 + \blacktriangle$ support and singelton \checkmark , $3 \blacktriangle = GT \text{ w}/\text{ support an no singleton}$	1 ♣-2NT: 3♣= minimum, 3 ♦ maximum no singleton, 3 ♥= singleton ♣ 3 ♣= singleton ♦, 3NT= singleton ♠			
INT			4♥	14-16 hcp balanced	2♣=Stayman, doesn't promise a M, 2♦=TRF to ♥, 2♥=TRF to ♠, 2♠= ART one minor 6+suit (NF or slamtry) or both minors (GF), 2NT=FG asking for weak 2card suit, 3♣/♦=GT w 6+cardsuit	1NT-2♠: a) 2NT=33m or 3(4)+ ♦ b) 3♣=3+♣_shorter ♦ 1NT-2NT: 3X= weak two	a) 3m=NF b) Pass or 3 ◆ NF		
2*		5		a) 11-16 hcp, 5♣+4M b) 6+♣ (4+♦ possible when 6+♣ but unusual)	2 •=GT (R), 2M=Nat 5+suit. 2NT=GT w/3+*, 3 •/•/•=GF w Good suit, 3NT= Natural balance 13- 15 hcp, 4*=PRE	2 * -2 * : 2 * /2 * = Nat, 2NT=14-16hcp w 6 * +suit, 3 * = 11-13hcp w 6+suit, 3 * =14-16 hcp no singleton, 3 * =14-16 single * , 3 * =14-16 single * , 3NT- 14-16 Good 6+ *			
2♦	$\sqrt{}$	0		4-9 hcp 6+M	2 =Relay, 2 =P/C, 2NT=F1, 3 =F1, 3M=GF Good suit, 4 = Asking for TRF to openers M, 4 =Relay	2 • -2NT; 3 • =4-6 hcp 6+ • , 3 • =4-6 hcp 6+ • 3 • =7-9 hcp 6+ • , 3 • =7-9 hcp 6+ • ,			
2♥		6		10-13 and 6-suit, freer in 3rd	2NT=G/T+, 3X=Nat F, Raise=PRE, 4m=SPL, 4♠ to play	2 ♥-2NT: 3♣= minimum, 3 ♦ maximum no single, 3 ♥= single ♣ 3♠= single ♦, 3NT= single ♠	DBL=PEN		
2 🏠		6		10-13 and 6-suit, freer in 3rd		2	DBL=PEN		
2NT				22-24 hcp balance		2NT-3♠: 3NT=no 4c minor	DBL=PEN		
3X		(6)7		PRE	3X= Nat NF, 3NT= NAT		DBL=PEN		
3NT				Solid minor (the most 1 Q on side)			DBL=PEN		
4X		(7)8		PRE	4NT=RKCB		DBL=PEN		
4NT	√ 			Asking for specific aces	5♣=0 Aces, 5♠=♠Ace, 5♥=♥Ace, 5♠=♠Ace, 5NT=♣Ace,6NT=2				
5X				PRE	1 step = RKCB	HIGH LEVEL BIDDING			
					RKCB 1430. Splinters. CUE=1st or 2nd round control, Voidwood				