

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>
Resp: 1L=4C 8/ 9+ ; 2L = 5C 10+
1NT = 9-11; 2NT=12-14; 3NT = 15+with controls
REBID : 2L = 10-14, 3L =15+
BALANCING-1NT =11-14./2NT= 18-19 /
DBL =9/10+ then . NT= 15-17/ :DBL then Q.B=20+
-1L= 9-12, 2L =13-16/ /
DBL=9/10+than suit = 15+
(p) p (p) 2M =11-13+6C
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> hand 15-18 HCP+STOPPER
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
1-SUIT :WEAK
2 suit
Michaels:CBm =Majors: CBM =OM+m
(1x) p (1y) 2y = 5yC
(1x) p (1y) 2x= michaels
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Michaels
(1♣♥♦) -3♣♥♦ ask stopper
splinter
LATE CB = CONTROL ASK
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
Strong NT :Capp=8p+ VUL =10p+
Weak NT : nat 10+
Opps Transfer:dbl = L/D Their suit =T/O
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
2L= 12-16, 3L= 15-16/ 2NT=15-18+STOPER
LEBNSOHL
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
Strong 1c def-dbl =M , NT= m, 2L=weak, 1L = 12+
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
1SUIT (DBL) 1M =6+and 4C. RDBL =10+
2L=weak= 5-9
1NT (2♣ CAPP) DBL= STAYMAN ,System on/
1nt (2♣ M) 2♥/2♠=stoper /2nt = inv/3nt =play/3♣/3♦=5C
1nt (overall) shstem off/ LEB/ DBL=penalty/ (2♣- dbl = Stayman)

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	SmaLl show H	count	
NT	Lowest. 2 <sup>nd</sup> bad suit	smith	
Subseq			
Other:sequence			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AK+++	AKQXX	
King	/KQ84 /KA	KQJT AKJT	
Queen	QJTX QJXX	QJ92 KQT2	
Jack	JTXX JX	KJT5 JT94	
10	TX	QT95	
9	T965	T965	
Hi-X			
Lo-X			
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	H/L	count	O/E / lavinthal
Suit 2			
3			
1			
NT 2	H/L	SMITH	O/E /lavinthal
Signals (including Trumps):			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
12+with classic shape/ REBIT suit=17-21,NT=19-20,2NT=21-22/CB=22+			
RESP:JUMP= 9-11,CUE BID=12+			
3L = EXTRA,IF NOT USE LEB (0-7P)			
1SUIT-1NT (OPPS)-DBL= 9+			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
<b>LIGHTNER DBL</b>			
LD : SUPPORT DBL/RDBL: RESPONSIVE DBL=m to M, Mto m			
N.D =7+			
LUGHTER:NT= first dummy suit			
Slam in suit = long suit for ruff			

EBL CONVENTION CARD
<b>CATEGORY: 2 over 1</b>
<b>NCBO: Israel</b>
<b>PLAYERS: Michal Spector – Irit Neiman</b>
EVENT /Women
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
Natural 5 M better m, 2 over 1,
Signal: STD discards : Italian o/e / lavinthal
Texas transfer
INVm = 5-8 , jump other m = 9-11 2m GF than show stopper
Smith after opp play nt = sec round = Hi want
1nt opening -=15-17
2 over 1 – GF, 4SF, splinter, revers bid double/ T/O/D, Jacoby 2NT'
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
MICHAELS –( 1m)- 2m = M, 1M (2M)= other M +m ./
2NT=2 lowest/
Leaping michaels- (2M) 4m = m and other M. / 4NT = 5♣+5♦
(3♣) -4♣= 5♣+5♥
SMOLEN = 5/4 M
Unu & unu : low CB=10+in p suit/ Hi CB =GF 5C4th suit/
bid 4 suit = NF., DBL=11+4OM, jumb CB = splinter/ NT to play/
Drury – repeat suit = weak
REVERSE =17+GF, 2NT= weak 6-7p/ 4SF= Ask stopper
Trail bid – long: 1M- 2M -3X = asks
Strong 1c def-dbl =M , NT= m, 2L=weak, 1L = 12+
LEBNSOHL – 1. Overcall to 1nt/
2. we dbl their weak 2
Weak jumb shifts = 3-5P, 2L=6C 3L =7C
CB =limit+
<b>SPECIAL FORCING PASS SEQUENCES</b>
After GF. Splinter, J2nt, Rdbl of our first suit opening
<b>IMPORTANT NOTES</b>
<b>BERGEN</b>
1NT -m trnsf that suit = sungl
1NT responder 3M = single/
After DBL -system on
J2n = 3♣=12-14. Responder 3 suit= single: 3M= ask
single:"3N=ask CB/after showing singal if become Pos show
CB.if not 4M. With 15+:3suit=(3-4C):3M=+4♣/
Responder:suit =single: 3M= ask singal/
if♥ opener bid 3♥(4♣):3♠ ask single, if answer 3N=♠ single/
if ♠: opener bid 3♠ (4♣): 3N= ask single if none 4♣ = Max, 4L=
void/ Without single 3N =18-19 : 4M= 15-17 -6322

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	3♣	12-21p	2♣=GF; 1nt=6-10, 2nt=11-12, 3nt=13-15 4♦= splinter, 4M=to play, 3♣=5-8, 2♦=9-11	Show stopper, 2nt =both M stopper	
1♦		3	3♣	12-21p	INV=4-8, jom=9-11, 4♣=spl, 4M=to play	Show stoppers	
1♥		5	3♣	12-21p	2L=6-9, 3L=3-6p+4 C, 4L= 3-6P+5C, CB=LR+, 2♣/2♦=GF, 1NT =8-9 SF,	With 10-11=1nt than 3♥, 2nt=12-14/18-19	BERGEN
1♠		5	3♦	12-21P	2L=6-9, 3L=3-6p+4 C, 4L= 3-6P+5C, CB=LR+, 2♣/2♦=GF, 1NT =8-9 SF, 3♥=6C+ 9-11p	With 10-11=1nt than 3♥, 2nt=12-14/18-19	BERGEN
INT				15-17	2♣=st, 3♣=pup(if 3♦, 4♣= both M) 3M=sing/void 4nt=Min/Max, after stym=3OM=slamid	3L trnsf ; 3M=+4c+max	
2♣	x		3♣	23+ or 9 tricks	2♦= relay, 8+=5C suit	2nt= 23+	
2♦		6	3♣	5-10p	RONF 2NT =15+ ; Suit= F1R ; jump OS =SP 4M=to play	3♣ = 5-7, 3♦= +2 Honours 3♥ =8-10, 3♠ =+2 Honour, 3nt=AKQxxx	OGUST
2♥		6	3♣	5-10p	RONF 2NT =15+ ; Suit= F1R ; jump OS =SP 4M=to play	OGUST	
2♠		6	3♣	5-10p	RONF 2NT =15+ ; Suit= F1R ; jump OS =SP	OGUST	
2NT				20-22p	3C=PUPP, 3♣= minors stayman, 4NT= Max/Min	On 3♦: 4♣ both M	
3♣				5-10p	New suit = F1R . RONF	3NT = NO FIT	
3♥				5-10p	New suit = F1R RONF		
3♠				5-10p	New suit = F1R RONF		
3NT	x			GAMBLING =7m	4♣= Neg ; T/O TO m, 4♦ = ask sungle		
4♣		8/7-4		>11p	Suit = Natural, 4NT =aces		
4♦		8/7-4		>11p	Suit = Natural, 4NT =aces		
4♥		8/7-4		>11p	CB ; 4NT =aces		
4♠		8/7-4		>11p	CB ; 4NT =aces		
4NT		-----					
5♣		9C		5-10		<b>HIGH LEVEL BIDDING</b>	
5♦		9C		5-10		RKC 0314:, 1 step = for Q and show spec K, neg= closer	
5♥		9C		5-10		4NT- 5NT =1A +void, 6♣= 2A +void,	
5♠		9C		5-10		5nt= ask specific K/ Exclusion-5L DOPI ROPI	
						Quantitative 4NT: without suit if pos - 5L = 4C, 6L= 5C	
						SPLINTER =9-11 4C support/ / CONTROL CB-A,K or void /sunglton	
						Lightner dbl:NT 1 <sup>st</sup> dummy suit.slam suit =unbid long suit for ruff or 1 sst dummy (1nt -3nt)-ask ♠ lead/. 1♣-1♦-1♥-1♠=F1R.	
						check Back STAYMAN:The lt -3 in my M / 4 in OM/	