

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Light overcalls at the 1-level, can be lead-directing, shapely etc. After overcall: cue-bid by Advancer shows [10+] and fit or a strong hand. If the overcall is in a major, 2NT jump shows [10+] and 4+cards in the major. 2-level overcalls are sound. Reopening can be light on 1st and 2nd level.
INT OVERCALL (2nd/4th Live; Responses; Reopening)
INT overcall is standard: Good 14-18, system is on – BUT transfer to opener's Major shows 3-suiter. Re-opening: 10-14, System On as above
JUMP OVERCALLS (Style; Responses; Unusual NT)
Vulnerability dependent, preemptive. Jump to 2NT = lower 2 suits Reopening: Intermediate jump overcall
DIRECT & JUMP CUE BIDS (Style; Responses; Reopening)
CUE shows top 2 suits. Jump CUE asks for STOP.
Vs. NT (vs. Strong/Weak; Reopening; PH)
Direct vs. Strong- X-top of range; 2♣=4+4+ Majors; 2♦=one major; 2M=5M with 4+m; 2NT-minors (5+4+), 3rd level natural Reopening vs. weak: [10+], 5+m with 4M Direct vs. Weak: X-top of range; 2♣=Majors 4+♥4+♠; 2♦ one good major; 2M-to play; 2N=minors (5+4+), 3rd level natural Reopening vs. weak: X= [10+], 5+m with 4M
Vs. PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)
X=T/O; Leaping/non leaping Michaels, 4NT 2-suiter Rubensohl (transfer lebensohl)
Vs. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
vs. 1♣ X-majors, 1NT-minors vs. 2♣ X-majors, 2NT-minors
OVER OPPONENTS' TAKEOUT DOUBLE
Transfers after 1M-(x); else system on

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd /5 th	3 rd /5 th	
NT	Attitude	Count	
Subseq	Count	Count	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(...), Ax(...)	AKx(...), Ax(...)	
King	AKx+, KQx+, KQJ+, Kx	AKx+, KQx+, KQJ+, Kx	
Queen	QJx+, QJ10+, ..., Qx, KQ109+	QJx+, QJ10+, ..., AQJ+, Qx, KQ109+	
Jack	J10x+, KJ10+, Jx (KJx)	J10, KJ10, AJ10, Jx, (KJx)	
10	109x+, K109+, Q109+, ..., 10x,	109x+, A109+, K109+, Q109+, ..., 10x,	
9	9x (J9x)	9x, 98x (H9x)	
Hi-X	Xx	Can be DISC from 4(+)	
Lo-X	xxX(x), xxxX(...)	HxX, HxxX, HxxxX	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Count (except on A)	Count	Count
Suit 2	Suit preference	Suit preference	Suit preference
3	Attitude		
1	Attitude	Count	Count
NT 2	Count	Suit preference	Suit preference
3	Suit preference		
Signals (including Trumps): Ace asks for count, King for attitude Count is standard (hi-lo even), current count for played suit Attitude is reversed (small encouraging)			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Normal, reopening can be light and shapely.			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Usually T/O, lead-directing over artificial bids. X of a CUE in suit that the Doubler showed asks for a different lead DOUBLES BELOW GAME ARE RARELY FOR PENALTY			

EBL CONVENTION CARD
CATEGORY: Green NCBO: Croatian Bridge Federation PLAYERS: Laila Gumhalter-Malić, Matea Grgurić EVENT Women
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE 5542, 1NT=(14)15-17 2♣ strong opening 2/1 game forcing Light preempts, vul dependent
SPECIAL BIDS THAT MAY REQUIRE DEFENSE Transfers over 1M-(X) 3NT-gambling
SPECIAL FORCING PASS SEQUENCES When we have been in GF: X wants to take out, Pass might want to give penalty.
IMPORTANT NOTES
PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1♣		2	4♥	[11-22] unbalanced, 5+♣ or 4♣(441); [11-14] balanced; [18-19] balanced	Natural 4+cards, [6+], 2♣ is inverted minor One suit jump shows INV, double jump PRE	2 way checkback on any 1-1-1		
1♦		4	4♥	[11-22] unbalanced, 5+♦ or 4♦(441) [11-14] balanced; [18-19] balanced	Natural 4+cards, [6+], 2♣ is inverted minor One suit jump shows INV, double jump PRE	2 way checkback on any 1-1-1		
1♥		5	4♦	[11-22] 5+♥ unbalanced [11-18] 5♥(332)	2NT-INV+, 4+♥, 3♣-[6-9], 4♥, 3♦-INV 3♥ 3♥-PRE	After 1♣/1NT opener shows strong hand over 2♣ 2 way checkback on any 1-1-1	2♣- 3♥, max; 2♦-4♥, max TRF after X	
1♠		5	4♦	Same	Same	After 1NT opener shows strong hand over 2♣	same	
INT			4♥	(13)[14-17] balanced or semi can contain SGL	Stayman(can be without 4M) 2♦/2♥/2♠/2NT transfers; 3♣-55mm, INV; 3♦ 55MM INV; 3M-3OM1(54)	Superaccept after transfer in M extra feature in minor first step positive		
2♣	✓		4♥	GF any	2♦ is waiting, suit shows positive and length	Natural		
2♦		(5)6		[3-10], vul dependent	2NT asks	3♣-weak; 3♦ points bad suit 3♥-no points, good suit; 3♠ max goods suit		
2♥		(5)6		[3-10], vul dependent	2NT asks	3♣-weak; 3♦ points bad suit 3♥-no points, good suit; 3♠ max goods suit		
2♠		(5)6		[3-10], vul dependent	2NT asks	3♣-weak; 3♦ points bad suit 3♥-no points, good suit; 3♠ max goods suit		
2NT			4♥	[19-21], balanced Can have SGL, 5 card minor	Puppet stayman, 3♦/3♥ transfers, 3♠ minors 4♣/4♦/4♥/4♠ transfers			
3♣		(6)7		[3-10], vul dependent	new suit forcing			
3♦		(6)7		[3-10], vul dependent	new suit forcing			
3♥		(6)7		[3-10], vul dependent	new suit forcing			
3♠		(6)7		[3-10], vul dependent	new suit forcing			
3NT	✓			Gambling in a minor 1 st /2 nd To play when p is passed	4♣-pass/correct			
4♣				Transfer to ♥	first step positive			
4♦				Transfer to ♠	first step positive			
4♥		6		To play				
4♠		6		To play				
4NT				Minors, preempt				
5♣				To play				
5♦				To play				
5♥								
5♠								
							HIGH LEVEL BIDDING	
							RKCB 1403	

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