DEFENSIVE AND COMPETITIVE BIDDING			LEADS A	
OVERCALLS (Style: Responses: 1/2 Level; Reopening)		1	NING LE	
1^{st} level = 8-13, jump overcall=13-16 pts.		Lead		
2 ^d level = NF!	Suit	4 th		
Reopening can be weaker	NT	4 th		
	Subsequent	Coded 10,	9	
	Other: MUI)		
INT OVERCALL (2 nd /4 th Live; Responses; Reopening)			1	
2 ^d pos. 15-18 pts. system on	Lead	Vs. Suit	•	
4 th pos. 11-14 pts. system on	Ace	AK(x)		
. post 11 11 post system on	King	AK, KQx		
	Queen	QJx, Qx	Ā	
	Jack	J10x, Jx	A	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	HJ109x, 1	09+, 102	
intermediate - 13-16 pts. nat.	9	9x, H109x		
Jump to 2NT - lowest 2 suits	Hi-X	XX		
•	Lo-X	Hxx+		
	SIGNA	LS IN ORDER	OF PRIO	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Par	tner's Lead	Declar	
Direct cue over 1m = both majors	Suit 1 UD	CA	UDCA	
Direct cue over 1M = other major + minor	2 SP		SP	
If opening do not promises 3 cards, 2/3cue – nat.	3			
Jump cue over 1suit (4 ⁺) - ask stopper	NT 1 UD	CA	UDCA	
VS. NT (vs. Strong/Weak; Reopening;PH)	2 SP		SP	
Vs. Str. NT - DBL=1m or MM, 2♣-both M 4+ cards	3			
2•=1M 9-12 pts. 2M= 5+ cards 13-16 pts. 2NT=mm				
Dbl against weak NT=14+pts. 2♣-both M 4 ⁺ cards 2♦=1M 9-12 pts. 2M= 5 ⁺ cards 13-16 pts. 2NT=mm	Signals (incl S.P.	uding trumps	s): Revei	
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)	S.I .		Γ	
Dbl=T.O. cue =2 suiter, jump = constr. NT=Nat.				
/ V • • • • • • • • • • • • • • • • • • •	TAKEOUT DO	OUBLES (Style	; Respor	
VS. ARTIFICIAL STRONG OPENINGS - i.e. 1♣ or 2♣	Can be weal	k with shape,	reopeni	
Vs 1♣ - dbl=MM, 1NT=mm, other is nat.				
OVER OPPOONETS' TAKEOUT DOUBLE	SPE	CIAL, ARTIFIC	CIAL & CO	
1M-dbl – transfers, 2 under major = good raise, 2nt=	Support DB	L and RDBL	, Lightn	
weak any suit or fit 4+ Inv.+ 1♦-dbl=trf.				

LEADS AND SIGNALS						W B F CONVENTION CARD		
		NING LEADS ST						
	Lead		In Partner's Suit		t	CATEGORY: green		
Suit	4 th		3 th / 5 th			NCBO: Bulgaria		
NT	NT 4 th		3 th /5 th			PLAYERS: Nicola Barantiev - Georgi Gergov		
Subsequent	Coded 10,	9	Coded 10, 9					
Other: MUD								
	T	LEADS	1	_		SYSTEM SUMMARY		
Lead	Vs. Suit		Vs. N			CENTER AT A PROPO A CWA AND CENTAL D		
Ace	AK(x)	Lav.	AK(x	,	ATT	GENERAL APPROACH AND STYLE		
King	AK, KQx	Count			Count	Precision club		
Queen	QJx, Qx	ATT		x),QJx	ATT	1+=1+di 11-16 pts.		
Jack	J10x, Jx	ATT	J10x,	JX	ATT	1nt=14-16, only in 1 st and 2 ^d green versus red 10-12 pts.		
10	HJ109x, 10	9+, 10x	HJ10:	x, 109x, 10	X	2♦= one M, 6 cards 6-9 pts.		
9	9x, H109x		9x, H	109x		2 v =5 ⁺ v 13-16 pts.		
Hi-X	Hi-X xx		XXX			2♠=5+♠ 13-16 pts.		
Lo-X Hxx+ Hxx+					$2nt=5^+$ ♥, 5^+ ♠/♦ 13-16 pts. 3 ♦= 5^+ ♣, 5^+ ♦ 13-16 pts.			
	S IN ORDER C	1		1				
	ner's Lead	Declarer's L	ead	Discardin	ıg	SPECIAL BIDS THAT MAY REQUIRE DEFENSE		
	Suit 1 UDCA UDCA		SP			2♦= one M, 6 cards 6-9 pts.		
2 SP		SP	UDCA			2 v / ≜ =nat. 13-16 pts.		
3						2nt/3♣= two suiter 13-16 pts.		
NT 1 UDC	'A	UDCA		SP		3nt = 1M 7 ⁺ cards, 9 tricks		
2 SP		SP	UDCA			2♣=5 ⁺ ♣ may have 4 cards Major 11-16 pts.		
3						1 ♣=16 ⁺ pts. any distr. 1 ♦=1 ⁺ ♦ 11-16 pts.		
Signals (includes S.P.	ding trumps)	: Reverse cou	ınt and	l attitude, s	standard			
		DOUBL	ES					
TAKEOUT DOU			_	<u> </u>	_	GDDGLLA POD GDAG DAGG GDOADAGDG		
Can be weak with shape, reopening can be weaker with shape			aker with s	SPECIAL FORCING PASS SEQUENCES				
						1M − p − 4M − any - DBL = I'm bidding 5M		
						IMPORTANT NOTES		
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS					PSYCHICS: Not very often			
Support DBL	and RDBL,	Lightner						
**	,							
						1 1		

4G	IF IAL	MIN. No. OF CARDS	THRU						
OPENING	TICK IF ARTIFICIA		NEG. DBL.	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1♠	*	0	4♥	16+Any distribution	1 ← 0-7pts. 1 ♥ = 8-11pts. 1 ♠ = 5 + ♠ 11 + pts.; 2 ♠ / ♦ = 5 + ♠ / ♦ 11 + pts. 2 ♠ = 5 ♥ 4 ♠, or 4-4-4-1 unknown single 11 + pts.; 2NT = 5 ♥, 5 ♠ / ♦ 8-11 pts.; 3 ♠ = 5 ♠, 5 ♦ 8-11 pts.; 3 ♥ / ♠ = 7 ♥ / ♠	1♣-1♦-1♥=5*♥ 17-19pts. or 20-22 bal.; 1♣-1♦-1♠=5*♠ 17-19pts.; 1♣-1♦-1NT=bal. 17-19pts.; 1♣-1♦-2♣/♦=5*♣/♦ 17-19pts.; 1♣-1♦-2♥=6*♣/♦ 20* pts. or 23* bal.;	1cl-(any)-dbl=ANY GF		
1•	*	1		11-16 pts.	1♠/NT/2♠/♦/♥= nat. 5+ cards 11+ pts. 1♥/♠=4+♥/♠,8+pts. 1NT=8-10pts. 2♠ R.F. 3+cards;	1•-1M-1NT-2•=Inv 5+M; 2•=Inv. 4M;	1di-(1he)-1sp=5+		
1*	•	1		11-10 pts.	2♦=5 ⁺ ♦ G.F.; 2♥=5♠ 4 ⁺ ♥ 8-10pts. 2♠=Inv.	2M=6 cards; 2NT=6+\$/\$; 3\$/\$= Inv. 5\$/\$	101-(111e)-1sp=5+		
1♥		5	4♥	10-16 natural	1♠=0-4♠ F1; 1NT=5+♠ F1; 2♥=3♥ 10-12pts. 2NT=4+♥ Inv+; 2♣/♦=G.F.; 3♣/♦=Inv. 6 cards	1♥-1♠-2♠=5♥, 4♠/♦/♠ or bal. 5-3-3-2; 1♥-1♠-2♥=6♥;	2nt= weak any or max+ supp 4m=FJ		
1♠		5			1NT=F1; 2NT=4 ⁺ ♠ Inv ⁺ ;2♠=3♠ 10-12pts.				
INT			4♥	14-16 5M/6m sgl honor	Stayman; 4 tr.; 2NT=puppet; 3◆=5◆5◆ FG; 3♥/♠=spl 54mm; Smolen	Some trf follow up	Transfers after 2x overcall at 3lv		
2♣		5	4♥	11-16 pts.	2♦=F1; 2♥/♠ nat. F1; 2NT=3+♠ weak or G.F.; 3♠=Inv.;3♦=G.F.6♦;3♥=Inv.5♥ 5♠; 3♠=G.F.5♥ 5♠				
2•	*		No	Weak 2 one Major	2/3/4♥= p/c, 2♠=relay, 3♠/♦=F1; 2NT=5+♠ F1	2\[\displaysize\)-2\[\displaysize\]-2\[\displaysize\]-2\[\displaysize\]-2\[\displaysize\]-2\[\displaysize\]-2\[\displaysize\]-3\[\displaysize\]-2\[\displaysize\]-3\[\displays			
2♥		5	4♥	5+ ▼ 13-16 pts.	2♠=F1; 2NT=5+♠ F1; 3♠/♦=6+♣/♦ G.F.; 3♥=Inv.				
2♠		5	4♥	5 ⁺ ♠ 13-16 pts.	2NT=F1; 3♣=5 ⁺ ♥ G.F.; 3♠=Inv.; 3♥/♦=6 ⁺ ♣/♦ G.F.;				
2NT	*		No	5+♥, 5+♣/♦ 13-16 pts.	3 ♣=p/c; 3 ♦=GF;				
3♣	*		No	5+♣, 5+♦ 13-16 pts.	3 ♥/♠ nat. F1;				
3♦		6	No	pre	3 ♥/♠ nat. F1;				
3♥			No	pre	4 . =Slam try				
3♠			No	pre	4 ≜ =Slam try				
3NT	*		No	Strong 1M	4♣= 2A,4♦=2A,1K,4♥=p/c				
4m									
4♥		(6)7	No	Can be stronger in 3 rd /4 th	4♠= natural, 4NT= RKCB				
4♠		(6)7	No	Same as above					
4NT	*		No	Minors 6+ 5+					
5 ♣				Natural		HIGH LEVEL BIDDING			
5♦				Natural		RKCB 14/03/25/2+Q/ ODD+void/ EVEN+void, 5NT= grand slam try after RKCB			