


DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Aggressive 1-level; sound 2-level
responses: CUE=10+, with 2+ support or STR hand
new suit=level 1:F, level 2:Nf
Jump Raise =PRE
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18HCP; As over 1NT OPEN
R/O: over 1M 12-16 HCP, over 1m 12-14 HCP; SYSTEM ON
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-Suit: WEAK (4-10 HCP); New suit = F1; 2NT asks for description
2-Suit: IF WEAK = STRG; IF STRG = PRE
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
(1♠)-2♣:♠+♥ 2-suiter; (1♦)-2♦:♠+♥ 2-suiter; (1♥)-2♥:♠+m 2-suiter;
(1♠)-2♠:♥+m 2-suiter;
(1X)-2NT: low suits 2-suiter
1X-3X: (except ♣) JUMP CUE ASKS STOP; R/O same as overall
VS. NT (vs. Strong/Weak; Reopening;PH)
DOUBLE : strong; 2♣: Landy; 2NT: minors
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
over WEAK-2♦ for M : DBL 13-15 BAL or 19+, 2NT =16 -19 HCP
over 3m CUE=2-suiter STR
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Vs 1♣ opening: DBL = 55+ Ms WEAK ; 1♦= strong take-out in Ms
1NT = 5M5m WEAK
OVER OPPONENTS' TAKEOUT DOUBLE
1-level F1; 2-level NF
RDBL=9+
JUMPS=PRE

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2nd/4th	Same	
NT	2nd/4th	Same	
Subseq			
Other: Vs NT, A, Q, 10 asks Unblock/count; K, J ATT			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Ax(+); AKx(+)	AKJ10(+); AKJxxx(+)	
King	AK; KQ(J/10)x(+); Kx	KQJ(+); KQ10(+); AKx(+)	
Queen	QJ(+); Qx	AQJ10(+); KQ(J/10)x(+); QJ9xx(+)	
Jack	J10(+); KJ10(+)	J10x(+); QJx(+)	
10	10x; H109(+)	H109x(+); HJ10x(+)	
9	9x; 109x(+)	9x; 109x(+); H109	
Hi-X	Sx; xSx(+)	Sx; xSx(+)	
Lo-X	HxxS(+); HxS; Sx	HxxS(+); HxS; Sx	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit	1 Low=ENCRG	Lo=even, hi=odd	Low=ENCRG
	2 Lo=even, hi=odd		Lo=even, hi=odd
	3 S/P		
NT	1 Low=ENCRG	Low=even, high=odd	Low=ENCRG
	2 Lo=even, hi=odd		Lo=even, hi=odd
	3 S/P		
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
May be light with classic shape; Over RDBL: Jump is PRE			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
NEG DBL THRU 4♦; 1♣-(1♦)-DBL : 4 cards in both Ms			
1m-(1♥)-DBL: exactly 4♣; 1m-(1♠)-DBL suggests 4+♥, 8+ HCP			
SPL DBL & RDBL thru 2♠ : 3-card support			
RESP DBL thru 4♦			

W B F CONVENTION CARD
NCBO: Hellas U16
EVENT: All Events

PLAYERS: Ntereka Maria Konstantina – Kapidaki Eleni
And any other not described combination
SYSTEM: Natural – GREEN
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5-card M
1NT Openings: 15-17 HCP
2NT Openings: 20-21 HCP
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
CHECK BACK STAYMAN
4 th suit forcing
Michael's over opp's 1X
LANDY over opp's 1NT
LEBENSÖHL-FAST
SPLINTER BIDS
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: Rare

