

DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)	
Nat, 5(4)+; 8+ > Drury, vul, level 2 = 10+	
INT OVERCALL (2nd/4th Live; Responses; Reopening)	
15-18 14-16 rop	
JUMP OVERCALLS (Style; Responses; Unusual NT)	
2NT – two suiter with two lowest remaining suits	
1♣ - 2C- both majors	
Reopen:	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	
Michaels Cue-bid 5-5 with the highest remaining suit and the lower one, any strength	
VS. NT (vs. Strong/Weak; Reopening;PH)	
VS Strong: x = 5+m-4M, 2♣ = M 5-5+, 2♦ = 6+♥/♠, 2♥/♠ = 5+-4+m	
Reopen: same	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	
Take-out, NT = NAT,	
Jumps: constructive	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	
Natural, 2♦ = majors	
OVER OPPONENTS' TAKEOUT DOUBLE	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2/4	2/4	
NT	2/4	2/4	
Subseq	2/4	2/4	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK(+), Ax	Same	
King	AK, Kx, KQ(+), KQ10x	AKJ10x, KQx	
Queen	QJ(+), Qx, AQJ(+)	KQ109, QJx	
Jack	J10(+), Jx, AJ10(+), KJ10x	Same	
10	10x, H10x(+),	Same	
9	H9x, 109x	Same	
Hi-X	HXx, xXx(+)	Same	
Lo-X	xX, HxxX	Same	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	A, Q, x – Enc; K - C	Count, hi-low=odd	Suit Preference
Suit 2	Count, low-hi=even	SP	Count, same
3	Small encourage		
1	Enc	Smith's sign, low=enc	SP
NT 2	Count, same	Count, same	
3	SP		
Signals (including Trumps):			
Trumps Lavinthal, attitude, UDCA, lavintals			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Standard, can be weaker by passed hand, 1♣-X – pas - 1♦=0-7 PC			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support double and redouble			

W B F CONVENTION CARD	
CATEGORY: Red	
NCBO: Germany	
PLAYERS: Ożibko-Wład	
Wroclaw 2024	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
Polish Club	
Three-way 1♣; Balanced 12-14, 5+♣ -15+, 18+ any	
1NT = 15-17 balanced 5Major possible, 6min possible	
2♣ = 11-14; 5+♣ and 4M or 6+♣	
2♦ = weak, 6+ ♥/♠	
2♥/♠ = weak, 5+/5m	
2NT – weak in both minors	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
As above	
SPECIAL FORCING PASS SEQUENCES	
Standard	
IMPORTANT NOTES	
PSYCHICS : Sometime	

OPENING	TI CK IF AR TI FI CI AL	MIN .NO. OF CAR DS	NEG .DB L THR U				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	Yes	0	4♥	Balanced 11-14 OR 4441♦ 15-17 4441♦ OR nat or 18+any	1♦ = NEG (0-6) or minors (7-11)	1♣ - 1♦ - 1♥ = 12-14 2♥+ or 4♥+ 5♣ 15+ or 4441♦ 12+ 2way CB	1♣-1NT-9-11
1♦	No	4	4♥	11-17PC, 5+♦ or 4♦441 or 4♦ 5♣ 12-14	1NT = NF BAL; 2♦-10PC+4♦ 2NT = INV BAL; 3♣=6+inv, 3♦= preempt on ♦ , 3♥/♠=spl	2ways CB	1♦-2♦=10-11, 1♦-3♣=8-10 5+♣- 4+♦,1♦-3♦=pre
1♥	No	5	3♣	11-17, 5+♥	1NT = NF 6-11; 2♣-GF 2NT=mixed raise/inv supp; 3♣/3♦ = 6+♣/♦ INV ,3♥=PRE, 3♠=SPL ♠ 4♣=SPL, 4♦=SPL,		3 rd /4 th drury
1♠	No	5	4♥	11-17, 5+♠	1NT = NF 6-11 w/o supp; 2♥=GF 5♥+ 2NT = mixed-raise / INV; 3♣/3♦= nat 6+INV, 3♥=Nat INV 3♠ = PRE; 4♣/♦=SPL, 4♥=SPL,		Drury
INT	No		3♣	15-17	STAYMAN; TRFs, 2♠=TRF to ♣ 2NT-inv 3♣- TRF to ♦, 4♣=gerber 4♦/H=TRF ♥/♠,	1nt-2♣-2♦-3smollen 5+4+M GF	
2♣	No	5	-	(10)11-14 5♣ 4♥/♠,or 6+♣	2♦=ASK 8+;2♥/♠= NF; 3♦/♥/♠=NAT(6+) INV, relay system on 2nt-relay to 3C (next bid strong 55)	2♣-2♦: 2♥/♠=NAT (4); 2NT=6+♣ max 3♣=6+♣ min; 3♦/♥/♠=6♣+4♦/♥/♠max	
2♦	Yes	0		8-11,6+♥/♠	2♥=for partner's suit, 2♠-pass to ♠, INV to ♥ 2NT=ASK GF+; 3♥=P/C preempt, 3♣=inv or any GF, 3d see as 3c	2♦-2NT: 3♣= better hand; 3♦/♥= weaker hand (6+♥/♠); 2♦-2NT-3♣-3d relay/ 3H/3S invert	
2♥	No	5		5+♥ and 5+♣/♦/, 5-9	2♠= suit NF , 2NT=ASK; 3♣=P/C, 3♦=inv to ♥ 3♥=preemptive, 3s – splinter		
2♠	No	5		5+♠ and 5+♣/♦/, 5-9	2NT=ASK;3♣=P/C, 3♦=INV with 6+♥ 3♠=preempt		
2NT	No			5-5 minors 5-10	3♣= to suit 3♦- to suit / 3NT-to play		
3♣	Yes	7		PRE	3♥=nat F1,		
3♦	No	7		PRE	3♥=nat F1,		
3♥	No	7		PRE	3♠=nat F1,		
3♠	No	7		PRE	4♣/4♦=Cue		
3NT	Yes	7		GAMBLING, no stopper	4♣=P/C, 4♦ = ASK; 4NT = ask about possible 8 th trick		3rd/4th = sign-off
						HIGH LEVEL BIDDING	
						Cue-bids,	
						Exclusion Blackwood	