

DEFENSIVE AND COMPETITIVE BIDDING

Overcalls

1st level (4)5⁺ cards, 8-16 HCP → 1/1 RESP=F1; 2/1 RESP=NF
 fit-jumps, OPPT suit=INV to 4M; 2♣=FIT-DRURY
 2nd level 5⁺ cards, 11-17 HCP → new suit=F1
 TRF-LEB after: (1M/P)-DBL/1♦/1NT-(2♦M)-?, (1m/M/P)-(2M)-DBL-?:
 2y=NF; 2NT=any weak or clubs; 3♣♦♥=TRF INV⁺;
 3♠=TRF to 3NT; TRF to OPPT suit=STAY GF
 TRF-LEB after 2♣-(2M): 2NT/3♣=♣; 3♠=♦ GF

1NT Overcall

VUL15-18, NV14-17, 1/2⁺ STOP → TRFS; TRF to OPPT M=STAY
 Passed hand: 4M+5⁺m; Reopen: 1NT=11-15; 2NT=19-21

Jump Overcalls

Weak → new suit=INV; 2NT=relay
 2NT=two lowest suits; Over 1m=NAT: 2♦=5⁺4⁺MM, 8-11.
 Reopen: intermediate

Direct & Jump Cue Bids

Over 1M: 2M=oM+m, 10⁺ → 2NT=relay; 3♣=P/C; 3♦=INV M.
 3M=ask stopper for 3NT, usually with running suit

Vs NT

ASPTRO: DBL=14⁺; 2♥♠=6 cards, 8-15; 2NT=6-5 INV⁺
 2♣/♦=4-5♥/♠ UNBAL, 10-15, (if MM, we bid shorter first);
 Passed hand: DBL=4♠; 2m=m+4♥; 2M=NAT
 Over (1M)-(1NT): direct DBL=T/O; 2M=oM+m
 Reopen: DBL=NAT; 2m=m+oM; 2M=NAT

Vs Preempts

DBL=T/O thru 4♥, cards higher. CUE=ask stopper.
 TRF-LEB after (2x)-DBL. (2M)-4m=m+oM. 3NT-4♣=(R) w/BAL
 Over Multi 2♦: DBL=13-15NT / 17⁺; 2NT=16-19; 4m=♥+m

Vs Artificial Strong Openings

Over 1m, 1♣-1♦: DBL=5-4 MM, 10⁺; 1NT=5-5 Mm, 10⁺
 1♦♥♠=DESTR 0-15HCP, 3⁺ cards, 4⁺ any other suit;
 2♣/2♠=NF/F 1m; 2♦/♥=F/NF 1M; 2NT=mm
 Over 2♣: DBL/2♦=3⁺♣/♦, 5⁺ any; 2♥=MM; 2♠/NT=crash

Over Opponents' Takeout Double

1♣-(DBL): RDBL=NAT GF; 1♦=5-8 → NAT continuations
 1♦-(DBL): RDBL/1♥/♠/NT/♣=TRF; 2NT=minors; 3x=INV
 1M-(DBL): RDBL/1NT...2M-1=TRF; 2M=bad raise; 2NT=fit
 1NT(14-17)-(DBL): system on
 1NT(10-14)-(DBL): PASS=1m or ♥+♠; 2m=m+higher

LEADS AND SIGNALS

Opening Leads Style

| | Lead | In Partner's Suit |
|---------------|--|--|
| Suit | 3 rd /5 th | 1 st /3 rd , when count is |
| NT | 2 nd /4 th | known: Lo=ENC |
| Subseq | 3 rd /ATT (1 st)/2 nd /4 th through declarer | |

Leads

| | Vs Suit | Vs NT |
|--------------|----------------|-----------------------|
| Ace | Ax, AK+ | Asks ATT |
| King | KQ+, AKxxx | Asks count or unblock |
| Queen | QJ+, maybe AKQ | QJ+, KQx+, AQJ+ |
| Jack | JT+, KJ10+ | J10+, HJ10+ |
| 10 | 109+, H109+ | 109+, H109+ |
| 9 | KJ9, 9x | H9x |
| Hi-x | Xx, xxxx | HXx, xXx, xXxx |
| Lo-x | xxX, HxX | xX, HxxX(x) |

Signals in Order of Priority

| | Partner's Lead | Declarer's Lead | Discarding |
|-------------|----------------|-----------------|------------|
| | 1 LO=ENC or XX | Hi=EVEN | Odd/Even |
| Suit | 2 Hi=EVEN | | Hi=EVEN |
| | 3 Suit Pref | | |
| NT | 1 LO=ENC | Smith: Hi=ENC | Odd/Even |
| | 2 Hi=EVEN | Hi=EVEN | Hi=EVEN |

Odd/Even: odd=ENC, even=suit pref; Smith vs NT: Hi=like lead

DOUBLES

Takeout Doubles

11-15 negative or 16⁺ any; Equal level conversion to ♦ & ♥.
 CUE=F1, jump to 2nd=8-10, 5-cards; (2x)-DBL-2NT=TRF-LEB
 Reopen: t/o 9-14 or 15⁺

Miscellaneous Doubles/Redoubles

t/o thru 4♥, higher=cards; 1♦-(1♥)-DBL=4♠
 SUPPDBL thru "2M-1"; DBL to OPPT CUE=A/K/Q;
 Often DBL=extras/competitive from NF hand;
 (1NT=WEAK)-(ART bid)-DBL=cards; Lightner DBL
 Over TRF: DBL=same as DBL to NAT bid, but LD if GF
 Over SPL: DBL=LD for Lo suit / no help in the only unbid suit
 NV vs VUL or after ♠SPL: DBL=suggest PRE;
 Over 3NT: LD for 2nd priority: 3rd/1st/unbid/2nd/4th hand suit

WBF CONVENTION CARD

CATEGORY Strong club with Brown sticker
COUNTRY  Estonia
VERSION 2024-05 latest version here
PLAYERS Hendrik Nigul (N/E)
 Taavi Toomere (S/W)

SYSTEM SUMMARY

General Approach and Style

Strong 1♣, precision 2♣, nebulous 1♦, 5-card majors
 1NT: NV [1/2 vs VUL] 9-12, [1/2 vs NV] 10-12,
 [3] 10-14, [4] 12-14
 VUL [1/2] 14-16, [3/4] 15-17
 5-card major, 6-card minor, stiff honor possible
 In competition: 1st level=F1, 2nd level=NF, 3rd level=GF
 2/1 RESP=GF unless suit rebid

Special Bids That May Require Defence

1♦=(0)1⁺♦, 11-15
 2♦=Wilkosz 5M-(4)5 any, 5-10; Brown sticker
 3NT=Gambling (max Q outside)
 After 1NT=[9-14]: no transfers, 2♣♦=(R), up to INV/GF
 1♦-2♥=5♠4⁺♥, less than invite
 1♠-3♣=INV, either a) 6⁺♥; or b) 5♥+3♠

Special Forcing Pass sequences

After our RDBL or PEN-DBL or we have GF
 After our NV 1NT-(DBL)
 After our 1♣ OPPT overcalls 4♥⁺
 In FP situations: DBL=PEN/no extras; Bid=extra shape;
 Pass+Bid=extra values, unsure about contract

Important Notes

HCP & suit lengths are subject to judgement in any situation

Psychics

Happens if 3rd seat, NV vs VUL, against multi
 or after PRE with great fit

| Open | Min Crd | Neg Dbl | Description | Responses | Subsequent Auction | Passed Hand Bidding |
|---------|---------|---------|--|---|--|--|
| 1♣ | 0 | 4♦ | a) BAL NV: 16+, [3/4] 18+; VUL: 17+ b) UNBAL (13)16+/4- losers | 1♦=0-7; 1♥♠2♣♦=5-cards, 8+; 1NT=8-11/14+; 2♥♠=6-cards, 4-7; 2NT=12-13; 3♣♦♥♠=8+, 4441 | 1♣-1♦-1♥/♠=4+, F1→2♣/♦=6-7, 0-2/3SUPP; 2♣/♦=NF; 2♥=23+NT or GF♣/♦; 2♠=20+(4441) | |
| 1♦ | (0)1 | 4♥ | a) BAL VUL: 11-13, [3/4] 12-14 NV: [1/2] 13-15, [3/4] 15-17 b) UNBAL 11-15 4+♦/441♦4 | 1♥♠=4+ cards, F1; 1NT/2NT=NAT; 2♣♦=4+F1; 2♥=5♠4+H PRE; 2♣3♦=PRE; 3♣=5-4 mm PRE, 3♥♠=INV | 1♦-1M-1X-?: 2♣=PUP 2♦(INV); 2♦=GF relay; 2NT=♣ 1♦-2m-2♥=BAL; 2♠=4m w/singleton; 2NT=1m444; | 2♦ is still GF |
| 1♥ | 5 | 4♦ | 11-15 | 2NT=GF; 3♣=mixed raise; 3♦=3SUPP BAL INV 2♣=2+♣; 2♦=5 cards; 2♠=PRE | After 2NT: NAT responses, 3♠+=SPL | Fit-jumps |
| 1♠ | 5 | 4♥ | 11-15 | 2NT=GF; 3♣=♥INV; 3♦=mixed raise; 3♥=3SUPP BAL INV | | |
| 1NT NV | | 4♥ | [1/2 vs VUL]: 9-12, [3]: 10-14, [1/2 vs NV]: 10-12, [4]: 12-14 | 2♣=STAY; 2♦=GF-(R); 2♥♠3♣♥♠=NF; 3♦=5-5 MM G/T or S/T; 2NT=a) weak 6♦; b) 5-4 mm | Weak bids after 2♣: 2♦→2♥♠3♣, 2♥→2♠, 2♠→3♣♦, rest=INV; 2NT+3M=short w/mm | |
| 1NT VUL | | 4♥ | [1/2] 14-16, [3/4] 15-17 | 2♣=STAY; 2♦♥=TRF; 2♠=♣OR INV; 3♣♦=INV; 3♥♠=31(54) GF | After 2♠/2NT: 3♣=MAX; After TRF new suit=INV+ 1NT-2♣-2NT=44 majors→TRF; SMOLEN | |
| 2♣ | 5 | 4♥ | 10-15 a) 5♣+4M b) 6+♣ | 2♦=(R); 2M=8-12NF; 2NT=weak raise OR special hand; 3 rd level=INV | 2♣-2♦: 2♥♠=4 cards; 2NT=MAX→3♣=ask shortage; 3♣=MIN→3♦=ask; 2♣-2NT-3♣-3♦=INV 5-5 majors | |
| 2♦ | 0 | 3♠ | [1/2/3] (3)5-10 5M+(4)5 any [4] 10-13 6♦ | 2♥♠3♥♠♠=P/C; 3♣=F1; 3♦=INV M; 4♣♦=ask 2NT=(R); | After 2NT: 3♥=♥♠; 3♠=♠♦; 3NT=♥♠MAX After 3♦: 3M=MIN; 4♣♦=MAX; 3NT=♥♠MAX | Over 2♦-DBL: Sys on; PASS, RDBL=P/C |
| 2♥♠ | (5)6 | | [1/2/3] (3)5-10, [4] 10-13 | 2♠=NF; 2NT=Ogust relay | After 2NT: 3♣♦=MIN; 3♣♥=bad suit | |
| 2NT | | | 21-22 | 3♣=Puppet Stayman; 3♠=6+ minor OR 5-4 minors | | |
| 3♣♦♥♠ | (6)7 | | Preempt | new suit: NV=INV, VUL=F1; 4♣=MiniKC | | |
| 3NT | | | AKQxxx in ♣/♦, no side A/K | 4♣=P/C; 4♦=(R); 4NT=asks quality opposite void | | |
| 4♣♦♥♠ | 7 | | Preempt | | | |
| 4NT | | | 6-6 minors, slam interest | | | |

High Level Bidding

RKCB 03 14 2 2+Q; 5NT=2/4 w/void; 6x=1/3 w/void
 After Rkc: [+1]=Asks Q → no Q, Q+0K, Q+1K, ...
 If opps interfere without new suit: DOPI
 If opps interfere with new suit: DBL=no control; PASS=0
 If opps DBL: PASS=no control;
 from captain: DBL is PEN; RDBL is next relay
 Jump to 5th level=Voidwood 0123
 5NT is often pick-a-slam
 After 3NT: 4m=MINRkc→[+1]=MIN; higher=Rkc steps

Additional Notes

Transfers after 1♦-(1♥)-?
 DBL=4-5(6)♠
 1♠NT2♣=transfer to NT♣♦
 2♦=INV+0-3♠; either 4-4 minors or short spade
 2♥♠=♠♣weak or strong
 2NT=minors
 3X=INV

Imps for VP

| VP | 1 | 6 | 8 | 10 | 16 | 20 |
|------|------|------|------|------|------|------|
| 11:9 | 0,8 | 2,0 | 2,3 | 2,6 | 3,3 | 3,7 |
| 12:8 | 1,7 | 4,2 | 4,9 | 5,4 | 6,9 | 7,7 |
| 13:7 | 2,7 | 6,6 | 7,6 | 8,6 | 10,8 | 12,1 |
| 14:6 | 3,8 | 9,3 | 10,7 | 12,0 | 15,2 | 16,9 |
| 15:5 | 5 | 12,2 | 14,1 | 15,8 | 20 | 22,4 |
| 16:4 | 6,4 | 15,6 | 18,0 | 20,1 | 25,5 | 28,5 |
| 17:3 | 8,0 | 19,5 | 22,5 | 25,1 | 31,8 | 35,6 |
| 18:2 | 9,8 | 24,0 | 27,8 | 31,0 | 39,3 | 43,9 |
| 19:1 | 12,1 | 29,6 | 34,2 | 38,2 | 48,3 | 54,1 |
| 20:0 | 15 | 36,7 | 42,4 | 47,4 | 60 | 67,1 |

BROWN STICKER OPENING BID ANNOUNCEMENT FORM

This form is to be completed and sent, by email, to anna@ecats.co.uk in accordance with the Supplemental Conditions of Contest for the event

Names: Hendrik NIGUL – Taavi TOOMERE

Country Estonia

Event: EC Teams 2022

Opening bid of 2♦ **in** 1st/2nd/3rd **seat at** All vulnerabilities

Shows: 5+ major and (4)5+other suit 3-11hcp (depending on vulnerability)

Detailed Description:

In nonVUL it may be weak and (3)5-9(11) hcp and usually 5-5, with good ten-pointer we rather open 1 major; in VUL (especially vs nonVUL) it is somewhat stronger (usually 5-10 bad hcp), 3rd hand nonVUL – facing passed partner – the bid may be stronger.

In nonVUL the opening bid overlaps a bit with our 2♥/♠ opening (5+ weak) – if our 5-card-major is significantly better (and longer) than the other suit, we usually open with weak 2-bid.

Responses and Rebids in Uncontested auctions

With what hands will responder pass the opening bid?

With long diamonds or if he has also weak two-suited hand (then the misfit is very likely in cards)

Meanings of other responses and rebids:

2♥/♠; 3♥/♠ = pass-or-correct

2NT = asking bid: 3♣ = ♣+M->3♦=asks; 3♦ = ♦+♥; 3♥ = 5♥+♠ min; 3♠ = ♦+♠; 3NT=♥+♠ max

3♣ = NAT, forcing

3♦ = INV in 5 card major: 3♥/♠ = declines; 3NT = both majors; 4♣/♦ = accepts with 5♥/♠ (transfers)

4♣ = asks for transfer to 5 card major: 4♦ = ♥; 4♥ = ♠; 4♦ = asks for 5 major

4♥/♠ = to play

Competitive Agreements

Responses after opponent's DBL (including Pass, RDBL and expected follow-ups)

Pass = pass-or-correct (partner passes with 4+♦) -> bid = closer suit is better; RDBL = equal suits or further is better. Later DBL-s from both hands are for take-out/pass-or-correct (from opener it shows extra distribution)

Redouble=like pass, but sets up a penalty sequence

other bids = the same as without intervention

Responses after opponent's overcall:

DBL = pass-or-correct (if it goes 2♦ - (2M) – p – (p), then DBL from opener is takeout with some extra);

3x = NAT, F;

if opponent's bid is 3NT or higher – DBL = PEN, 4♥ = P/C

Rebids after 4th hand DBLs the response:

Pass = 5+ in that suit

bid = closer suit, better than the other

Redouble = equal suits or further is better than closer

if response asked for information (2NT, 3♦, 4♣), we ignore double

Rebids after 4th hand overcalls:

opener usually passes, DBL = take-out (promising extra lengths). If it runs to responder, then DBL = pass-or-correct, bid = NAT; NF

Proposed Defence

We ourselves use natural defense like against Multi with DBL as general takeout (about 13+ balancish or 17+ hands) to get the strength across and other bids NAT.

Probably the other defences against Multi or Polish Wilkosz are also possible to use.